

# E-LEARNING

|   |          |
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| 5S, HOSHIN, KAIZEN, SMED,<br>AUTONOMOUS TEAM PROJECT    | 18 to 20 |
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## Discover a new kind of e-learning thanks to the APPROACH method

Ongoing training isn't always much fun. And yet it is important for members of a company to be able to continue to evolve. The APPROACH method constitutes an interesting solution with tools that are intuitive, effective and fun. But first and foremost, this is an e-learning approach.

APPROACH: A particularly comprehensive series including intuitive group games, as well as start-up kits in order to apply the information obtained directly during group games.



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LEAN training school:  
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